





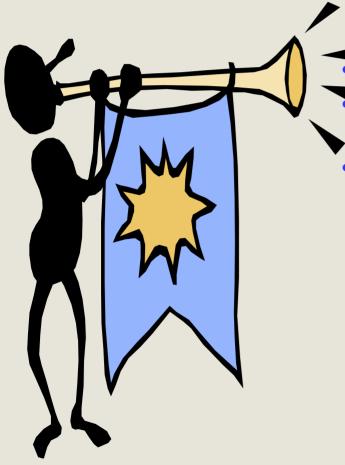
#### INSE 7110 – Winter 2005 Value Added Services Engineering in Next Generation Networks Week #12

Roch H. Glitho- Ericsson/Concordia University





#### Outline



Mobile code basics

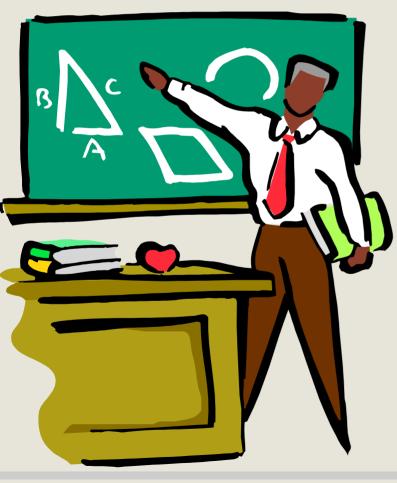
Mobile agents for meeting "hard to meet" requirements

Mobile agent based - services





#### Mobile code Basics (based on reference [1] – Fuggetta et al.)



- 1. Mechanisms ...
- 2. Mobile code classification
- 3. Expected benefits for service architectures





#### Informal definition of code mobility

Capability to dynamically change the binding between code fragments and the location

- Not really new Examples from the "past"
  - Batch job submission
  - Postscript for controlling printers
  - Process migration ...





#### A virtual machine for code mobility

#### Execution Units (EU)

- Code segment
- State
  - Data state
  - Execution state
- Resources
  - Can be shared by several Eus (e.g. files)

Computational environments: Host execution units and resources





#### Mobility mechanisms ...

#### Strong mobility ...

- Migration of code segment and state
- Very rare in practice

#### Weak mobility ...

- Migration of code segment without state
- More common





#### Mobile code classification ...

#### Remote evaluation ...

- Code segment at site A, but resources at site B
- Site A ships code segment to site B where it is locally executed
- Site B sends back result to site A

#### Code on demand ...

- Resource at site A, but code segment at site B
- Site A downloads code segment from site B
- Site A executes code

#### Mobile agent ...

- Code segment at site A, resources scattered over site A and possibly many other sites (e.g. B, C, D ...)
- Site A executes code, then carry (intermediate results if any), then move to B, executes code there, then carry (intermediate results if any), then move to C, D and so on ..





# Mobile code classification ...

#### More on mobile agent ...

- Autonomous and identifiable program
- Can migrate between physical nodes (e.g. have an itinerary)
- Not necessarily intelligent (could be very smart or mentally impaired)

Platform

- Environment for mobile agent execution
- Key enabling technology: Java
- Examples: Jade, Grasshopper



. . .



# Expected benefits in general ...

### Examples of benefits generally associated with mobile code

- Scalability
- Customization
- Flexibility
- Reduction of network load (specific to mobile agent)





# Expected benefits in service engineering ...

# Beyond scalability ...

- 1. Hard to meet service engineering requirements
  - Universal access
    - How can end users have access to their services with the same look and feel wherever they roam?
    - Mobile agents could carry these services and follow end users.
  - Tailored services
    - Each end user can have her/his own mobile agent carrying her/his customized services
- 2. Reduction of network load / response time / CPU consumption at client side for some classes of services





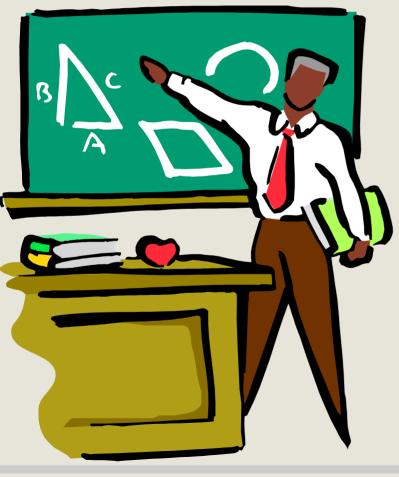
#### To probe further ...

- A. Fuggetta et al, Understanding Code Mobility, IEEE transactions on software engineering, Vol. 24, No5, May 1998
- D. Chess et al., Mobile Agents: Are They a Good Idea?, IBM Research Report, RC 19887 (88465), 1994
- A. karmouch and V. A. Pham, Mobile Software Agents: An Overview, IEEE Communications Magazine, July 1998, Vol.36, No7





#### Mobile agents for meeting hard to meet requirements



- 1. Netchaser
  - Marita





# Universal access with Netchaser ...

- Possibility for the user to access her/his services from any terminal in the network while maintaining her/his own environment settings
  - Mobile agents as wrapper layer between internet clients / servers and the network
  - Follow end-users when end-users change terminals





# Universal access with Netchaser ...

#### Examples of servers

- Information servers (handle services such as email, FTP)
- Proxy servers (bridge user workstations and information servers)
- User servers (Store user profiles)





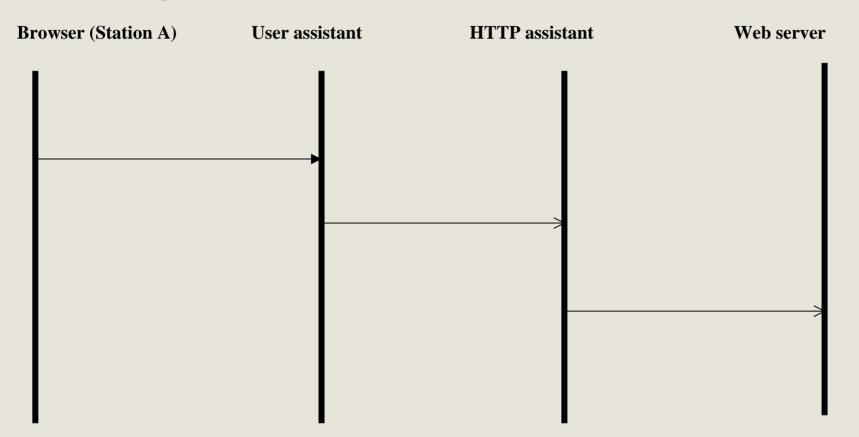
# Universal access with Netchaser ...

- Examples of static management agents
  - User assistant (interface between the browser and Internet)
  - User profile managers
- Examples of mobile agents
  - HTTP assistant and Mail assistant
    - Run on proxy server nearest to the host station and maintain working session status





## User logs in Netchaser at station A







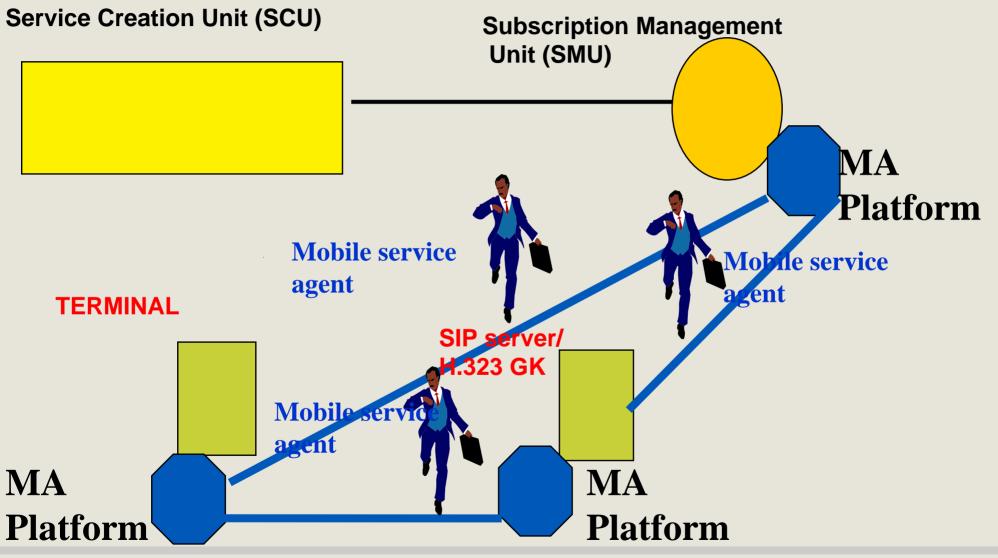
# User logs in Netchaser at station B ...

- HTTP assistant moves to the proxy nearest to station B, with the following:
  - Recently accessed URLs
  - Cached copies of visited Web pages
  - Copies of cookies ...
  - User profile managers





#### MARITA



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# MARITA ...

#### MARITA

#### Mobile service agent (MSA)

- Act as folder and carry services (or pointers to services)
- Can carry one or several service(s) depending on instantiation
- One or several per subscriber(s) depending on instantiation

# Service Management Unit (SMU)

- MSA life cycle management (creation, upgrading, adaptability to host)
- Subscriber life cycle management





#### MARITA

# MARITA

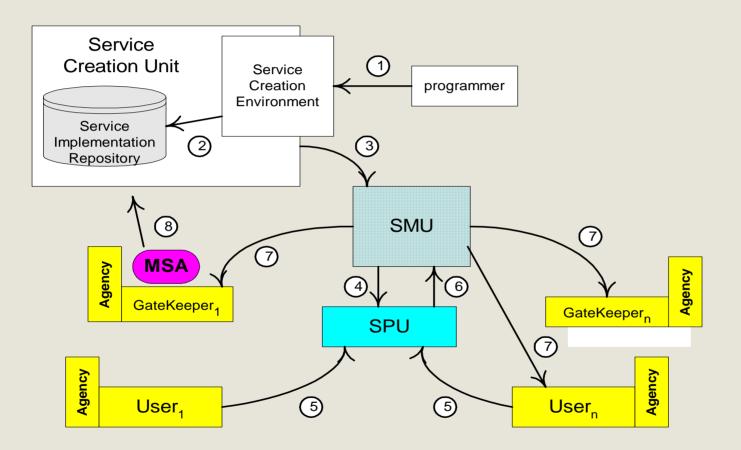
# Service creation unit (SCU)

- Services could be implemented using the service creation paradigms of existing architectures (e.g. CPL, SIPLETS, SIP CGI)
- Services could be implemented using mobile agents or any other service creation paradigms that may emerge.





#### MARITA ...



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#### To probe further ...

#### **On mobile agent based service architectures**

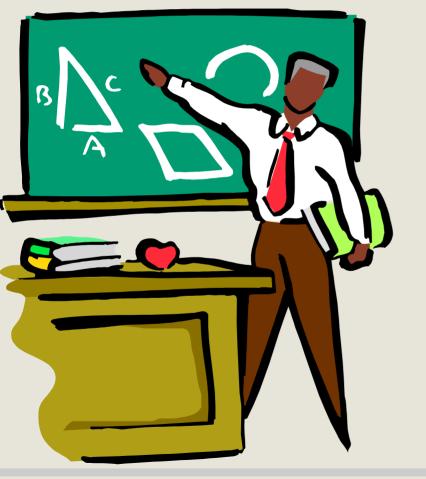
- D. Stefano and C. Santoro, Agent support for personal mobility, IEEE Internet Computing, Vol.4, No2, March/April 2000, pp. 74-79
- B. Emako, R.H. Glitho and S. Pierre, A Mobile Agent based Advanced Service Architecture for Wireless Internet Telephony: Design, Implementation and Evaluation, IEEE Transactions on Computers, Vol. 52, NO. 6, June 2003





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#### Mobile agent Based Services



A Case Study





# Mobile agent based services ...

# Mobile agent infrastructure could be used to develop services as mobile agents –

#### **Expected benefits**

- Performance
- Easy customization
- New types of services?

#### A sample of services

- Search engines
- Telemedicine
- Weather forecast

#### Issue

- Performance evaluation usually biased in favour of mobile agents





#### **Multiparty event**

- events involving more than 2 persons
  - Social events: (e.g. family gathering)
  - Business events (e.g. face-to-face meetings)
  - Electronic multiparty sessions (e.g. teleconferences)

#### **Multiparty event scheduling: State of the Art**

 Tools based on client/server offered by MS Outlook (You download from the server(s) the calendars of all participants on your machine and search "manually")

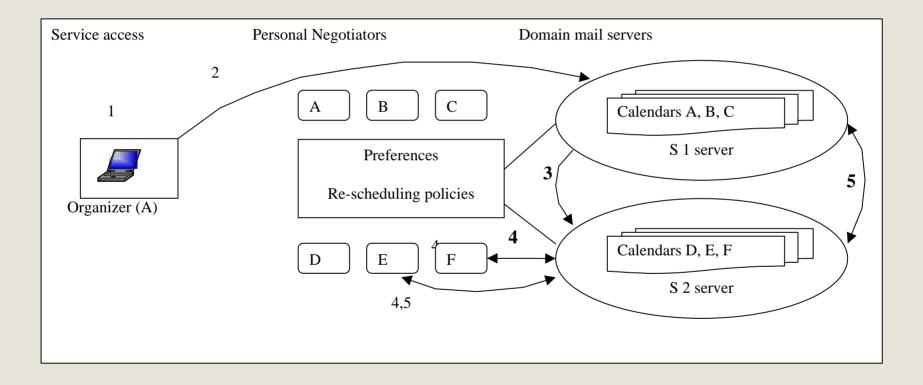
#### A Mobile agent based approach

 Dispatch the agent(s) in the network. The agent visits the servers and identify the date(s) locally



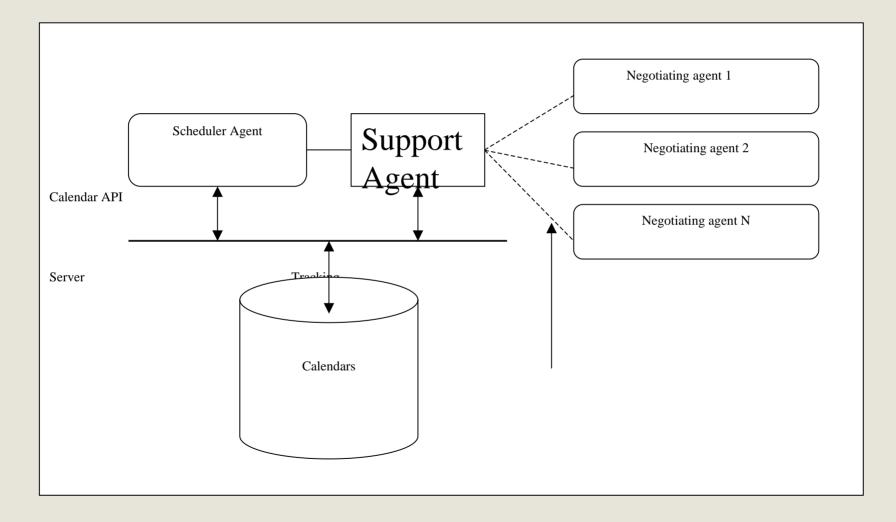


Quorum of 4 is required, F could not reschedule ..





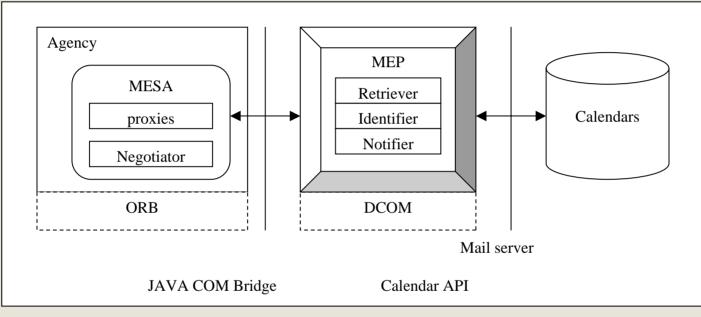




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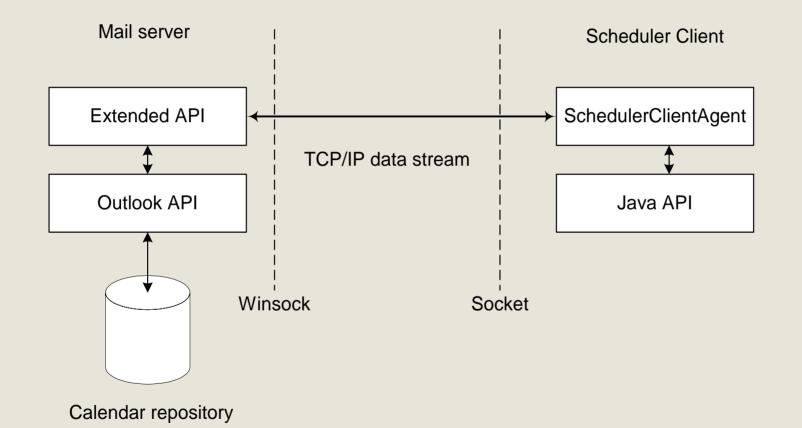




MESA = Mobile Event Scheduler Agent MEP = Master Event Planner



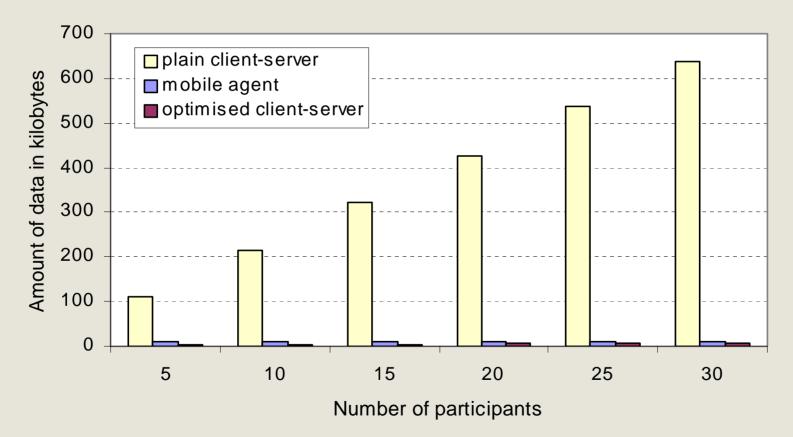








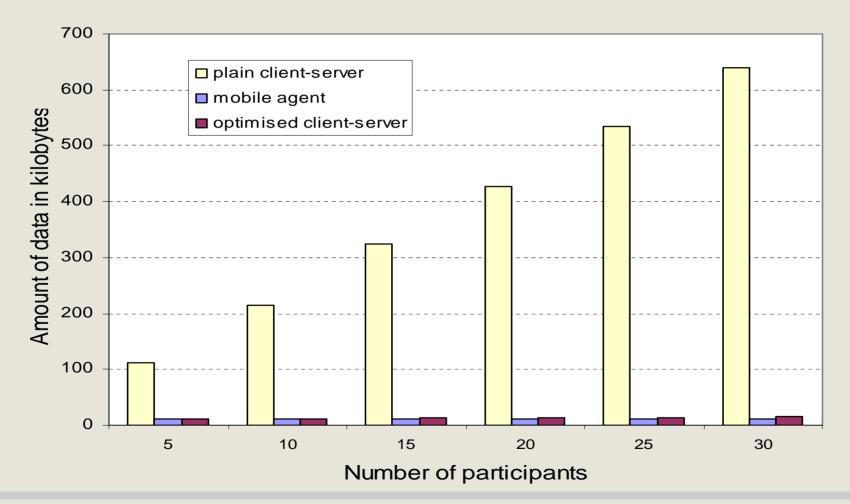
Communication cost : event scheduled on day 1







Communication cost : event scheduled on day 15

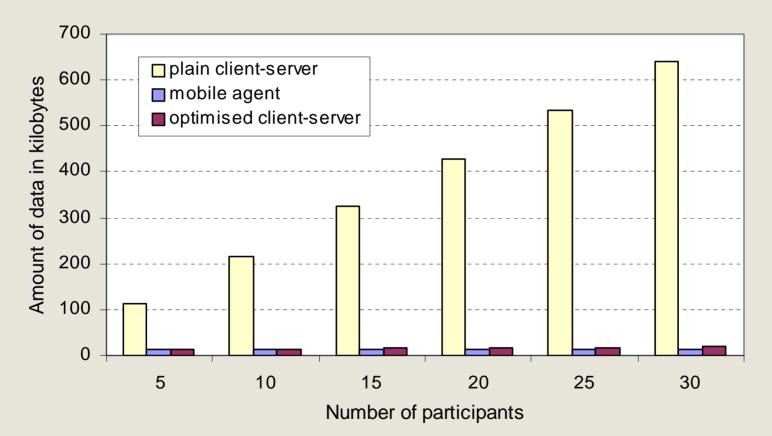


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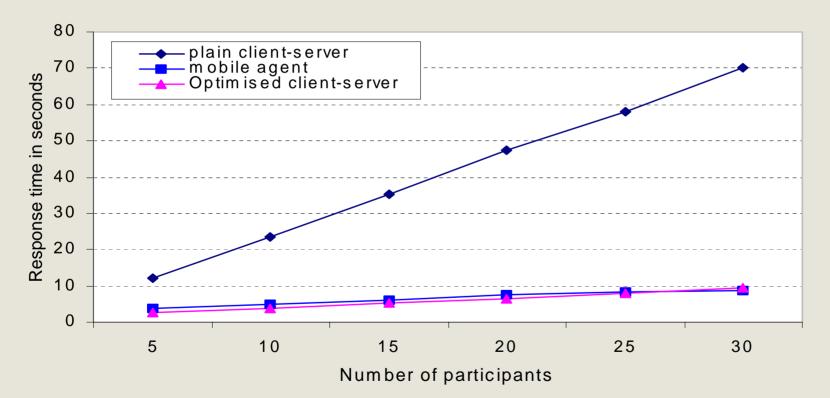
Communication cost : event scheduled on day 30







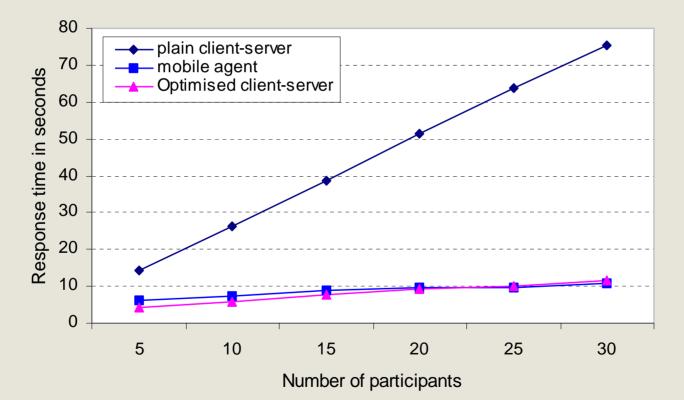
Session scheduled on day 1







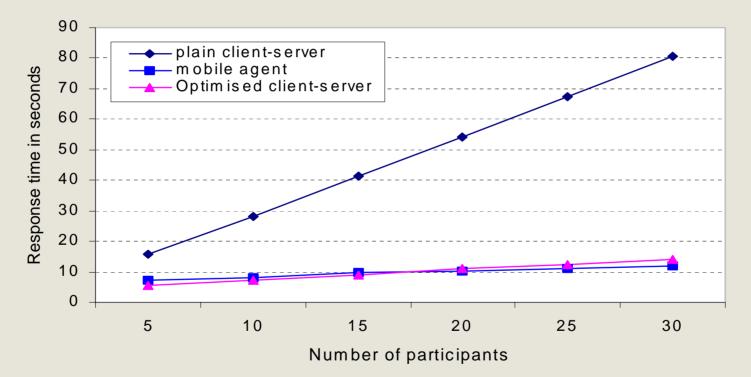
Session scheduled on day 15







Session scheduled on day 30







#### To probe further ...

#### On mobile agent based information retrieval applications

- Dag Johansen, "Mobile Agent Applicability," Proc. MA'98: Second International Workshop on Mobile Agents, Lecture Notes in Computer Science, No. 1477, Springer-Verlag, 1998, pp. 80-98.
- R.H. Glitho, E. Olougouna and S. Pierre, Using Mobile Agents for Information Retrieval: A Brief Overview and an Elaborate Case Study, *IEEE Network Magazine*, January/February 2002, pp .34-41 –