Motorola Assembly Language - Introduction

Name-Field	Opcode-Field	Operand-Field	Comment-Field
[symbol[:]]	mnemonic	operands	[;text]

Symbol

- Case-sensitive
- starts at column 1
- Two types of symbols
 - o Non-local
 - First character must be alphabet, underscore (_), or a period (.) followed by alphanumeric, _, or a.
 - If : present, ignored by assembler
 - If first character is ; or * , it is a comment line
 - Non-local symbols are valid in entire module, they cannot be reused
 - o Local
 - 2 to 4 characters in length
 - last character is always \$
 - other characters must be numeric
 - Local symbols are valid between any two non-local symbols, they can be reused

sum	add a1,a2
1\$	
2\$	
diff	sub d1,d2
1\$	

Mnemonics

- Case insensitive
- with extensions .b, .w, .l
- default .w
- these are Instructions or Directives

Operands

- zero operand
- one operand (represents destination)
- two operands (first represents source, second is destination)
- no spaces between operands

The data, displacement, addresses are specified via exp

- a) Absolute expression ::= arithmetic exp
 - arithmetic expression can use operators, shifts, logical operations, modulus, etc.
- b) Relative expression is a symbol
 - relative expression and absolute expression can combine to form absolute or relative expression

rel_exp + abs_exp = rel_exp abs_exp + rel_exp = rel_exp rel_exp - abs_exp = rel_exp rel_exp - rel_exp = abs_exp

other rules are invalid.

Valid examples for *exp* are

3 3+4 3-4 HERE+4 4+3-2+THERE HERE-THERE

Invalid expressions are:

HERE + THERE 5 - THERE

where HERE and THERE represent two symbols