## Memory

- Smallest unit of storage is a Bit
- However, smallest addressable unit is a Byte (8 bits)

```
bit 7
```



- Most computers permit access of memory through words (16 bits, 32 bits or 64 bits)

$\begin{array}{llllllll}7 & 6 & 5 & 4 & 3 & 2 & 1 & 0\end{array}$
$\begin{array}{llllllll}0 & 1 & 0 & 1 & 1 & 0 & 1 & 1\end{array}$

LSByte

## Main Memory

- System Bus connects major computer components - CPU, Memory, I/O

- Main Memory stores both program instructions and data.
- CPU puts the memory location that should be accessed on the address bus with width $k$, (each wire carries a 1 or a 0 ). The contents of that location are transferred via the data bus.
- Typically memory addresses will range from 0 to $2^{k}$ - 1 distinct values
- A 16 bit address $(k=16)$ provides $2^{16}=65536(64 K)$ addressable locations.
- Memory is organized so that a group of $n$ bits are stored or retrieved in a single operation.
- Group of $n$ bits is referred to as a word, and $n$ is called the word length.


## Main Memory

- Internally data is always represented in binary, although Hex is more readable



## Memory Addressing

- Successive addresses refer to successive byte locations in memory.
- Byte locations have addresses $0,1,2$, ....
- If word length of the machine is 16 bits, successive words are located at addresses $0,2,4, \ldots$..these even addresses are also called word boundary)
- If word length of the machine is 32 bits (long word), successive words are located at addresses $0,4,8, \ldots$.
- Words must be accessed at their word boundaries, otherwise exception occurs
- Some machines allow long words to be accessed at even addresses - address 0 for bytes at locations 0,1,2,3 - address 2 for bytes at locations 2,3,4,5


## Big-Endian and Little-Endian

Big-Endian:

- Lower memory address correspond to MSByte
- Address of word is defined as address of MSByte Little-Endian:
- Lower memory address correspond to LSByte
- Address of word is defined as address of LSByte



## Memory Capacity

Capacity (C): number of bytes that can be stored in a memory (KB, MB, GB)

- For Byte Organized memory,

$$
\mathrm{C}=2^{k} \text { bytes }
$$

since there are $2^{k}$ locations and each location is a byte

- For Word Organized memory,

$$
\mathrm{C}=2^{k} \times 2 \text { bytes }
$$

since there are $2^{k}$ locations and each location is 2 bytes

- In general, $\mathrm{C}=2^{k} \times \frac{m}{8}$ bytes
- Ex: If $\mathrm{C}=1 \mathrm{MB}=2^{20}$ bytes, what is $k$ for a byte organized memory?


Word Organized Memory

Semicanductor Memory Types

| Semicanductor Memory Types |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| Memory Type | Category | Erasure | Write <br> Mechanism | Volatility |
| RAM, Random-access memory | Read-write memory | Electrically | Electrically |  |
| ROM, Read-only memory | Read-only memory | Not possible | Masks | Nonvolatile |
| PROM, programmable ROM |  |  | Electrically | 5 |
| EPROM, Erasable PROM | Read-mostly memory | UV light |  | ( |
| EEPROM, electrically erasable PROM |  | Electrically |  |  |
|  |  |  |  | 建 |


| Component | Hexadecimal address | Address bus |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
| RAM 1 | 0000-007F | 0 | 0 | 0 | x | x | x | x | $x$ | x | x |
| RAM 2 | 0080-00FF | 0 | 0 | 1 | x | x | X | x | X | x | x |
| RAM 3 | 0100-017F | 0 | 1 | 0 | x | X | x | x | X | x | x |
| RAM 4 | 0180-01FF | 0 | 1 | 1 | x | X | x | x | X | x | x |
| ROM | 0200-03FF | 1 | x | x | x | X | x | x | X | x | x |


$\cdots$


